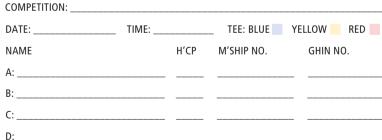
DIAMOND													
Hole	1	2	3	4	5	6	7	8	9	Out/In	Total	H'cap	Net
Blue	388	160	468	488	383	530	425	182	380	3404			
	370	142	429	100		330	405	102		3309			
Yellow	350	125	386	466	352	505	365	152	360	3061			
			300	441		482		128	335	2964			
Red	333	105	361	360	313	446	328	117	296	2659			
Par	4	3	4	5	4	5	4	3	4	36			
А													
В													
С													
D													
Index	7/8	17/18	1/2	9/10	11/12	3/4	5/6	13/14	15/16				
Marker													
COMP	COMPETITION:												
DATE: TIME:						TEE: BLUE YELLOW RED							

ue !	545	435	187	378	426	155	528	178	428	3260	
uc	343	420	171	368	412	133				3205	
ellow	520	408	154	330	378	137	509	166	398	3000	
CIIOVV	320		134				486	156	390	2967	
ed 485	40E	345	130	278	336	119	450	123	351	2617	
	400		130			93	450	123		2591	
ar	5	4	3	4	4	3	5	3	4	35	
١											
)											
dex	3/4	1/2	17/18	13/14	5/6	15/16	7/8	11/12	9/10		
arker											
DURSE / SLOPE RATING											
			Mens ((Blue)	Me	ns (Yel	low)	Ladies (Yellow)			
ıby / D	Diamon	ıd	71.7 /	122	(58.9 / 1	19	74.4 / 126			
de / R	uby		70.8 /	124	(58.4 / 1	22	74.0 / 130			

JADE

					RUBY													
9	Out/In	Total	H'cap	Net	Hole	1	2	3	4	5	6	7	8	9	Out/In	Total	H'cap	Net
428	3260				Blue	343	192	512	409	391	405	366	145	512	3275			
	3205												5	312				
398	3000)			Yellow	329	152	484	368	367	373	351	132	491	3047			
	2967				1 011011	323	134								3029			
351	2617				Red	305	111	440	308	294	332	326	129 463	120 /63	2708			
221	2591				neu	303	' ' '	770	300	234	290	320		403	2666			
4	35				Par	4	3	5	4	4	4	4	3	5	36			
					Α													
					В													
					С													
					D													
9/10					Index	5/6	13/14	9/10	3/4	15/16	7/8	17/18	11/12	1/2				
					Marker													



Marker:

SIGNATURE

Player:

Hole

	Mens (Blue)	Mens (Yellow)	Ladies (Yellow)	Ladies (Re
Ruby / Diamond	71.7 / 122	68.9 / 119	74.4 / 126	70.3 / 11
ade / Ruby	70.8 / 124	68.4 / 122	74.0 / 130	69.7 / 11
Diamond / Jade	71.5 / 127	68.7 / 122	74.2 / 130	69.6 / 1

PACE OF PLAY REQUIREMENT

- Maximum 2 hours 5 minutes for 9 holes and 4 hours 15 minutes for 18 holes including refreshment break.
- It is your responsibility to keep up with the group in front of you.
- If your group is slow, course marshals are authorized to require your group to skip one or two holes.
- Report to STARTER at least 5 minutes before your booked tee time.
- Single player has no standing.



Red) 115 118 119 Main Board 2987 7273 Caddy Master 2987 3793 Men's Locker Room 2987 3787 Food & Beverage 2987 7090

Ladies' Locker Room 2987 3785 Reception 2987 3750 **Golf Course Layout**

PIN POSITIONS Hole 1 D: 38 Diamond Hole 6 D: 42 D: 23 D: 40 D: 43 D: 36 D: 34 D: 38 Jade Hole 6 D: 32 D: 34 D: 35 D: 37 D: 33 Ruby Hole 5 Hole 6 Hole 8 Hole 9 Hole 7 D: 29 D: 29 2

LOCAL RULES (Effective on 21st April 2022)

1. Abnormal Course Condition (including Immoveable Obstruction) – Rule 16.1

All unmarked open concrete ditches lying on the course are to be treated as part of the general area and not as a penalty area. The concrete ditch itself is an immovable obstruction.

- a) Immovable obstructions close to putting green: In addition to the types of interference described in Rule 16.1a, when a ball lies in the general area, interference also exists if an immovable obstruction is on the player's line of play, is within two club-lengths of the putting green and is within two club-lengths of the ball. The player may take relief under Rule 16.1b.
- b) Ball on Cart Path (Diamond 2, Ruby 7 and Jade 9): If a player's balls come to rest on the cart path between the green lines near the green, free relief may be taken from the abnormal course condition (Rule 16.1b) or, as an additional option, drop the ball without penalty in the nearer of two drop zones provided.
- c) Staked trees are immovable obstructions and relief is available under Rule 16.1b.

2. Integral Objects

- a) Concrete and/or manmade fixtures inside penalty areas are integral objects.
- b) All rock features in the General Area are integral objects.

3. No Play Zones

- a) Ruby 8 Play is prohibited from all ground within areas identified by Red Stakes with Green Tops, the player must take relief under Rule 17.1e
- b) Flower beds identified by blue stakes are also no play zones and the player must take relief under Rule 16.1f.

4. Drop Zones for Penalty Areas and No Play Zones

a) Diamond 1, Ruby 6, Ruby 8, Jade 3, Jade 4, Jade 5 and Jade 8 - As an additional option to take relief for ball in a penalty area or no play zone under Rule 17.1d, a player may drop a ball in the drop zone where provided.

5. Out of Bounds (OB) - Rule 18.2

Out of Bounds and Internal Out of Bounds are marked by white stakes/lines as follows:

- Left side Jade 4
- Right side Diamond 6, Ruby 1, Ruby 3, Ruby 7, Jade 7 and Jade 9
- Both left and right side Ruby 9, Ruby 4
- Behind the green Diamond 2, Ruby 1, Ruby 3, Ruby 7, Ruby 9 and Jade 9

6.Players Advisory Notes

- Players are requested to play 'Ready Golf' to maintain a prompt pace of play (Rule 5.6b).
- Please ensure all golf carts are kept on the path at all times.
- Please replace your divots, rake bunkers and repair ball marks on the greens.
- Rakes should be left outside the bunkers parallel to the line of play.
- Yardages are measured to the center of the greens.

Remarks: Please check the Club's notice board and website for any additional or temporary Local Rules.







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